

ALL SAINTS OATLEY WEST SOCCER CLUB INC.
BY-LAWS AND COMPETITION RULES

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1. LAWS OF GAME

- 2.1 All matches played under the auspices of the Club shall be played according to the laws of soccer as laid down by F.I.F.A. except to the extent that such laws are varied by these competition rules and/or by any binding decisions of the St. George Soccer Association Inc and Soccer New South Wales or any other body as appropriate as the Club may from time to time determine.

2. REGISTRATION AND GRADING OF TEAMS AND PLAYERS

- 2.1 The Club's competition shall be conducted in such age divisions, as the Management Committee shall from time to time determine.
- 2.2 Each player, or their parent or guardian shall complete a registration in the form approved from time to time by the Executive Committee.
- 2.3 Each Member, player, or their parent or guardian shall complete a Code of Conduct form as approved from time to time by the Executive Committee.
- 2.4
 - a) Registration fees are to be paid before the first competition game.
 - b) The player I.D. Card will not be issued to member, player until such time as the member/player has paid their registration fees.
- 2.5 Players shall not be considered as registered unless and until a player's I.D. card has been issued by the St George Soccer Association Inc Registrars.
- 2.6 If the club submits for registration one (1) team in an age group, a minimum of nine (9) players on the team sheet is required. Where two (2) or more teams are submitted for registration in an age group, a minimum of ten (10) players shall be included on the first team sheet and a minimum of nine (9) on the second and subsequent team sheets.
- 2.7 If the club registered more than one team in anyone division then the club shall register the players for that team separately. Such players may only play for the other team in that division if duly regraded in accordance with these rules.
- 2.8 The gradings of all teams shall be determined by the Executive Committee which shall consist of no more than five persons.
- 2.9 Requests for regrading will be allowed in accordance with the due date as nominated by the St George Soccer Association Inc's Registrar after which, the final decision on gradings of all teams shall be made by the Executive Committee of the St. George Soccer Association Inc.
- 2.10 Male and female players will be permitted to play in the same team up to and including age 12 years.
- 2.11 No application for transfer or late registration of players shall be accepted after 30th June in each year.
- 2.12 A player registered with the Club shall not be registered with another affiliated club or with a club or team affiliated with any other soccer association, unless a transfer has been affected in accordance with these rules. In the event that a player is registered at the same time with another Association the provisions of rules 2.13 and 2.14 hereof shall automatically apply.
- 2.13 Any team playing a player who is not correctly registered with that team shall lose any points which the team may have gained whilst fielding such player, and such competition points shall be awarded to the opposing team as win on forfeit.
- 2.14 Any player found guilty of giving false information to the Club for the purpose of registration shall be subject to an automatic suspension for a period of six (6) competition matches, and shall in addition be liable to such further penalty as the Executive Committee may determine.

3. TRANSFER OF PLAYERS

- 3.1 A player seeking to transfer from one club to another shall first obtain the written consent of his present club. In the event that if the transferring club fails or refuses to give such consent then the matter shall be referred to the Executive Committee for determination.
- 3.2 The Registrar shall obtain the player's I.D. card from his current club and shall submit it to either the Association Senior or Junior Registrar together with the written consent of the transferring club.

- 3.3 A transferred player shall be eligible to play for his new club on and from the date his transfer has been recorded by the Association and a new I.D. card issued.

4. DURATION OF GAMES

- 4.1 All matches shall be played in two (2) halves of equal duration, with an interval not exceeding five (5) minutes between halves. Any game that where it can be proved that equal halves were not played or a delay occurs, through injury> in the first half that prevents the game being finalised within the allocated time shall be replayed.
- 4.2 The duration of games shall be as follows:-
- | | |
|------------------------|------------|
| 6 and 7 year old | 30 minutes |
| 8 and 9 year old | 40 minutes |
| 10, 11 and 12 year old | 50 minutes |
| 13 and 14 year old | 60 minutes |
| 15 and 16 year old | 70 minutes |
| 17 year old and above | 90 minutes |
| Over 35 | 90 minutes |
| Ladies | 90 minutes |
- 4.3 Apart from the Final Series, no extra time shall be played in any competition match except:-
- a) Time off for substitutes only in Premier League first grade.
- 4.4 In the event of a team failing to take the field of play within five (5) minutes of the time appointed for the commencement of the match, the opposing team, on the field of play and ready to commence, shall be awarded the match on forfeit.

5. GENERAL COMPETITION RULES

As set out by St. George Soccer Association Inc By-Law 6

5.1 NUMBER OF PLAYERS

A match shall be played by two (2) teams, each consisting of not more than eleven (11) players, one of whom shall be the goalkeeper.

- I) Substitutes may be used in any match played under the rules of the Association, ages 17 to AA inclusive, subject to the following conditions:-
- a) that a team shall not be permitted to use more than five (5) substitutes in any match;
- b) the five (5) must be chosen from the sixteen (16) names of players listed on the match sheet at the start of the game.
- Failure to comply with any of the above shall result in loss of game on forfeit.
- II) Interchange may be used in any match played under the rules of the Association, ages 9 to 16 years, O/35's and Ladies inclusive, subject to the following conditions:-
- a) The interchange players must be chosen from the sixteen (16) players listed on the match sheet at the start of the game. Failure to do this shall result in loss of game on forfeit.
- b) "Interchange Zone" will be an area one (1) metre either side of the halfway line.
- c) An interchange is one which is made when the ball is out of play, and for which the following conditions shall be observed:-
- i) The player leaving the field shall do so from the sideline, crossing over at the sector called the interchange zone.
- ii) The player leaving the field shall also do so from the interchange zone, but not until the player leaving the field, has passed completely over the sideline.

- iii) A player, nominated for interchange shall be subject to the authority and jurisdiction of the referee whether called upon to play or not.
- iv) The interchange is completed when the player who was off the field, enters the field.
- d) The number of interchanges made during a match is unlimited. A player who has been replaced may return to the field for another player.
- e) If during an interchange, an interchange player enters the field before the replaced player has completely left the field, the referee shall ensure the replaced player leaves the field, then warn/caution the interchange player and then restart the game.
- f) If during an interchange, an interchange player enters the field or a replaced player leaves the field from a place other than the interchange zone, the referee shall warn/caution the offending player.
- g) All interchange players must remain outside the roped off area until such times as an interchange is required.

5.2 A match may be played where each team is able to field at least seven (7) eligible registered players at the commencement of play. Failure to provide seven (7) eligible registered players will result in a loss on forfeit.

5.3 a) Prior to taking the field each team shall complete a list of players for the match on the match sheet up to a maximum of sixteen (16) players.
Each player is identified by;

- I) Name
- II) Age/grade from I.D. card
- III) Team stated on I.D. card for player playing out of age group
- IV) Shirt number (should a player not be there at the start of the game the shirt number can be entered if he takes the field).
- V) Tick beside the player's name in the appropriate column for players playing in that game.

Failure to comply with the above shall result in the teams being fined as per the fine schedule.

- b) Substitute/interchange players will be ticked when taking part in the game.
- c) Any player whose name is ticked shall be deemed to have taken part in that game. If no names are ticked then all players are deemed to have played in that game.
- d) All players on each team including the substitutes/interchange players shall wear an individual identification number on their shirt
- e) At the commencement of the game should a team not have eleven (11) players present, any eligible player may be allowed whether this player's name is on the match sheet or not, at the commencement of the game until the team has eleven (11) players.

5.4 Any match postponed for any reason shall so far as is practicable be played prior to the conclusion of the season, as the Competition Secretary shall determine.
Wherever practicable any wet Saturday match shall be played on the first Sunday of the following month. A second wet Saturday match shall be played on the second Sunday of the following month, and so on.

5.5 In the event of inclement weather, the Competition Secretary in conjunction with the Secretary shall determine whether or not fixtures will be played and shall notify each club' Secretary accordingly.

5.6 No games will be deferred except in the following circumstances;

- a) any team playing in the Quarter Finals or above of State competitions shall not be required to play on that Saturday prior to the Sunday competition;

- b) any team required to travel to the country for State competitions shall not be required to play on that Saturday prior to the Sunday competition;
- c) any team playing which is scheduled to play their competition matches on Sunday and are in the Quarter Finals or above of State competitions shall not be required to play on any day of that weekend.

The deferred game shall be rescheduled.

5.7 Competition points shall be awarded as follows:-

Win	3 points
Bye	3 points
Win on Forfeit.	3 points - with three (3) goals for scoreline
Draw	1 point
Loss	0 points
Loss on Forfeit.	0 points - with three (3) goals against scoreline.

5.8 All grounds upon which matches are played are, where practicable, to be roped off at least two (2) metres from both side lines. Such roping off shall be the responsibility of the home club. Where roping-off to a distance of two (2) metres is not possible the roping-off shall still be carried out but to standard determined by the Executive Committee.

- a) Each club is to provide an Official Ground Controller at each home ground to ensure the Association By-laws and competition rules are adhered to, also to direct players to the right playing fields. The ground controller will be easily recognisable by an official's vest.

5.9 Only the Referee, Assistant Referee, players on the field and one (1) R.T.O. from each team shall be permitted inside the roped-off area on each field whilst the game is in progress. The R.T.O. may be allowed on the field with the Referee's permission.

5.10 Each team must provide a suitable ball at each match. The match ball must comply with the following criteria:-

6 year old to 9 year old grades:	Number 3 size, not less than 560mm [22 inches] in circumference and not more than 610mm [24 inches] in circumference [F.I.F.A. approved]
10 year old to 13 year' old grades:	Number 4 size, not less than 610mm [24 inches] in circumference and not more than 660mm [26 inches] in circumference [F.I .F.A. approved]
14 year old to All Age grades:	Number 5 size, not less than 680mn [27 inches] in circumference and not more than 700mm [28 inches] in circumference [F.LF.A. approved]

5.11 Corner kicks for grades 10-12 inclusive shall be taken from a spot 7.3 metres [8 yards] from the edge of the penalty area. For grades 9-12 goal kicks shall be taken from a spot within the penalty area level with the penalty spot. Free kicks awarded to the defending side within the penalty area shall also be taken from that spot. These points must be clearly defined on each field.

5.12 Players may play for a team of their club other than the team for which they are registered only in the following circumstances:-

- a) In the same age group - in any higher division e.g.
Player registered in 12B division may play in 12A division team;
Player registered in 12D division may play in 12A, 12B or 12C division teams.
- b) In the next higher age group - in the same or higher division e.g;
Player registered in 12A division may play 13A division;
Player registered in 12B division may play .13A and 13B division teams;
Player registered in 12C division may play 13A, 13B and 13C division teams;
- c) Two age groups higher - in the same or next lower division e.g;
Player registered in 12A division may play 14A and 14B division teams;
Player registered in 12B division may play 14A, 14B and 14C division teams;
Player registered in 12C division may play 14A, 14B, 14C and 14D division teams.
- d) Three or more age groups higher - in any division.

5.13 The size of the 9 year old field shall be approximately:-

Width 48 metres (53 yards)

Length 82 metres (90 yards)

All field markings are to be of $\frac{3}{4}$ size with the goal posts 5.5 metres [18 foot long] by 1.8 metres [6 foot] high.

5.14 The Executive Committee has the right to set down rules for any new competitions.

5.15 Any disputes or charges against any team/player MUST be in writing to the Secretary of the Association by noon on the Monday immediately following the competition match.

6 FINAL SERIES

As set out in the St. George Soccer Association By-Laws Section 7.

(Obtainable from the club Secretary)

7 REFEREES AND ASSISTANT REFEREES

As set out in the St. George Soccer Association By-Laws Section 8

(Obtainable from the club Secretary)

8 REGISTERED TEAM OFFICIALS

8.1 The club must register with the Association a number of officials (hereinafter called "Registered Team Officials or "R.T.O.")

8.2 Each team must have at least one R.T.O. registered with the Association, and must have at least one R.T.O. present at every game.

8.3 Each R.T.O. shall be issued with ID. card similar to the player's ID. card and if R.T.O's are sent from the field of play they shall be dealt with the same as players.

8.4 Each team's R.T.O. is to be included on the match sheet. The referee is to be presented with, examine and retain for the duration of the game the ID. card of the team's R.T.O. and the match sheet. Failure to produce an R.T.O. card to the referee is to be noted on the match sheet.

8.5 R.T.O's are to check opposition ID/Yellow Association registration cards in the centre of the field five (5) minutes before kick-off (this includes 6,7 & 8's). The opposing R.T.O. may check the substitutes as they enter the field of play at the halfway line. If a player does not have an ID/Yellow Association registration card then that player does not play.

8.6 Should ID/yellow Association registration cards for the team not be available prior to the commencement of the game then the game must be played and the ID. cards if available, may be inspected on the field at half time. Players must remain on the field at half time until the R.T.O. has checked the I.D./Yellow Association registration cards. If I.D./yellow Association registration cards are not produced and checked on the field at half time, the game must be completed, and the Executive Committee shall determine the awarding of competition points for that match.

8.7 At the conclusion of the match when the Referee has entered all the details on the match sheet the R.T.O. is to check the result, take note of any cautions or send offs and then sign the match sheet.

9 PREMIER LEAGUE AND OTHER FIRST AND RESERVE GRADE COMPETITIONS

As set out in the St. George Soccer Association By-Laws section 10

(Obtainable from the club Secretary)

10 JUDICIARY COMMITTEE PROCEDURES

As set out in the St. George Soccer Association By-Laws Section 13

(Obtainable from the club Secretary)

11. RULES FOR 6, 7 AND 8 YEAR OLD DIVISIONS

(As set out in the St. George Soccer Association By-Laws Section 14)

11.1 Players in the 6 year old, 7 year old and 8 year old divisions play in organised games on scaled down "Mini" fields.

- 11.2 The general rules apply to these divisions with the exception set out hereunder.
- 11.3 The field of play shall be approximately 2/3rds of normal size, 46-61 metres [50-66 yards] long, 31-40 metres [34-44 yards] wide, goal posts 4.5 metres [5 yards] apart and the cross bar 1.8 metres [6 foot] above the ground, the goal area 3.6 metres [4 yards] from the goal post and 3.6 metres [4 yards] from the goal line, the penalty area 11 metres [12 yards] from the goal posts and 11 metres [12 yards] from the goal line, with the penalty spot 7.3 metres [8 yards] from the goal line and with the corner area having a radius of 900mm [3 feet].
- 11.4 Each team shall consist of eight (8) players, one of whom must be the goalkeeper. Up to four (4) reserves may be used during anyone game and players may be interchanged more than once during any one game at the discretion of the referee.
- 11.5 Corner kicks shall be taken from the quarter circle. Goal kicks shall be taken from a point level with the penalty spot in line with the goal area and free kicks awarded to the defending side within the penalty area shall be taken from a point level with the penalty spot or closer to the penalty line, depending on where the infringement occurred.
- 11.6 No points shall be awarded to teams in the 6, 7 and 8 year old divisions, and there shall be no Final Series. Teams entered by a club in these divisions shall not be taken into account for the purpose of calculating the winners of the Stan Moses Shield or the Club Championship.
- 11.7 Where only one team is entered by a club in the 6, 7 and/or 8 year old divisions, a minimum of six (6) players shall be entered on the team registration form. Where a club has more than one (1) team entered for an age group, the first team shall have a minimum of seven (7) players nominated and the second and subsequent teams shall have a minimum of six (6) players nominated.
- 11.8 A match shall be played if there are at least five (5) players from each team able to take the field at the start of play.
- 11.9 Coaches are allowed on the field in all matches in the 6, 7 and 8 year old divisions but are not allowed to enter the penalty area. They must make every effort to keep well clear of play and under no circumstances should they place themselves between an opposing player in possession and the goal that the opposing player is attacking. Should a coach deliberately interfere with play he will be sent from the field of play for the rest of the game. The coach shall appear before the Judiciary Committee. The play will be recommenced with a dropped ball.
- 11.10 Players who are registered in the non competition shall be eligible to play for their club in any of their own age group irrespective of grading. Players in the non competition shall also be eligible to play in any grade of any higher division.

12. MISCELLANEOUS

- 12.1 All trial, exhibition, friendly, knock out and round robin matches organised by a club MUST be notified to the Secretary of the Association in writing seven (7) days prior to the event or the event will not be sanctioned.
- 12.2 In these rules, unless the contrary intention otherwise appears, words importing the singular number shall include the plural number and vice versa, and words importing the male gender shall include the female gender and vice versa.